

SARAH

State	Leading people by
Shock	 Giving comprehensive information and presenting the background; demonstrating the need for change (sense of urgency) Showing empathy Confronting reality and not concealing bitter truths Speaking plainly and providing clarity also on what is and what is not negotiable Allowing time to process the information Repeating information and discussions
Anger	 Listening and showing empathy, compassion and understanding but do not discuss feelings ad infinitum or talking for too long Allowing emotional space for anger, grief, fears and disappointment Creating outlets and enabling open communication; dialogue, but do not debating and putting forward counterarguments Always being clear and unambiguous but never making threats
Resistance	 Understanding the resistance (very possible that the core is of interest) Involving those who are concerned: not setting out every detail, defining room for involvement Giving comprehensive information: not only providing information that is necessary for specific tasks Being realistic, no sweet talking but avoiding killer phrases: e.g. "you have no choice, take it or leave it, etc." As a last resort: announce the consequences and make them happen if people do not cooperate in the interest of the company/team
Acceptance	 Substantiating vision/image of the future on an ongoing basis and defining and prioritizing measures and projects Demonstrating prospects and opportunities and establishing short-term objectives and successes Clarifying roles/agreeing rules of the game; engaging and involving employees and offering support Noticing and praising initial indications of success (allowing failures but addressing these)
Help	 Enabling performance and obtaining and strengthening commitment Empowering people and giving freedom and competencies; encouraging own initiative Removing obstacles and keeping out of the way, in a positive sense Coaching, training, supporting Giving feedback and praising; watering the flowers, not the weeds Teambuilding and fine tuning; coordination Anchoring what you have achieved